



RESEARCH INSTITUTE



## New World Primate Husbandry Workshop

September 30 - October 4, 2019 Early Registration Rate of \$215.00 until July 31, 2019

Hosted by:

BPZOO Buttonwood Park Zoo

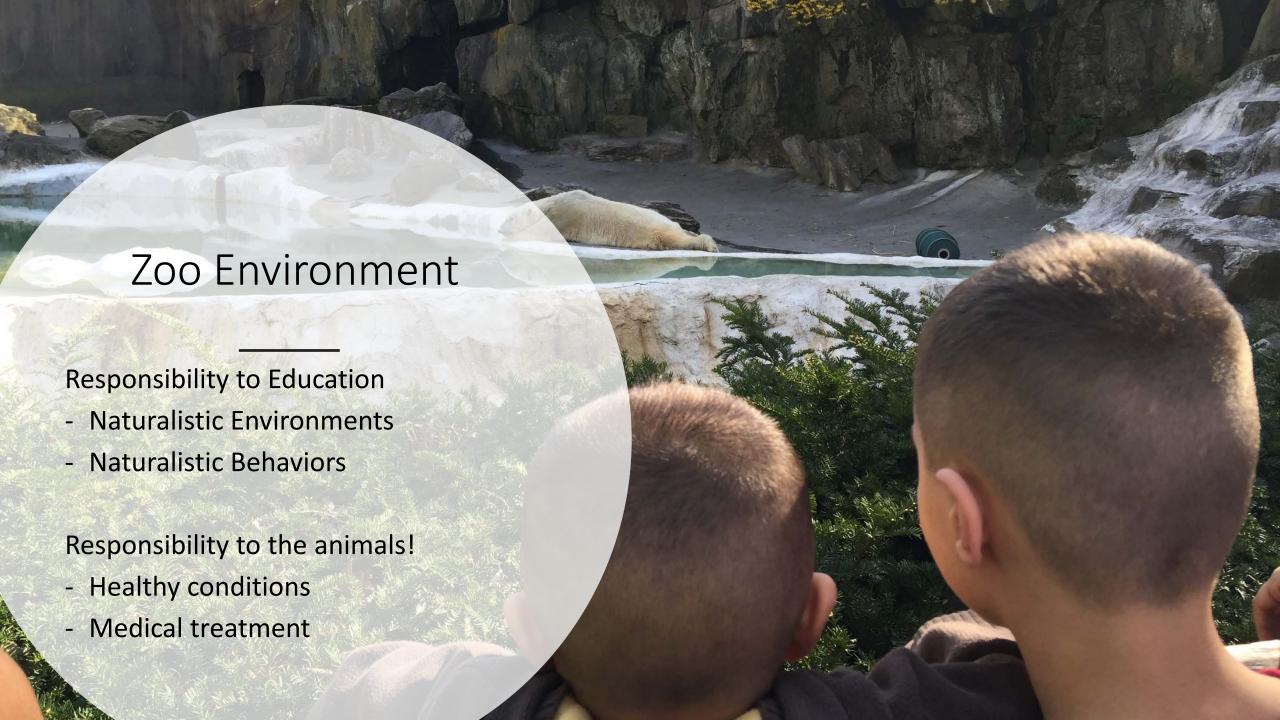
"Why Continuous Improvement / Team Problem Solving is Critical to the Increasing Complexities of Animal Care"



## Today's Agenda (Anne Knapp)

- Dinner
- Welcome & Introductions
- Continuous Improvement & Animal Enrichment: Jen Camacho
- Why Continuous Improvement? Gerry Cronin
- "Let's have fun"
- Lessons Learned





## Lab Environment

#### Medical Discoveries

- Human condition
- Healing therapies

Responsibility to the animals!

- Environments that produce natural behaviors







# United States Department of Agriculture

Regulatory Requirements!

Documentation!

Show it's Working!



## Animal Enclosures





























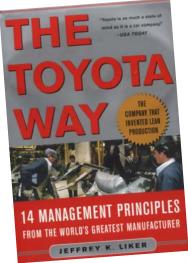






We all have poop!





## People





## \*Enrichment = Husbandry



Feeding/Cleaning/Watering/Enrichment (fuel their minds)



**Health & Behavioral Rounds** 



Analysis Tool for Effectiveness 1,2,3



**Enrichment Rotation & MRS** 



Recipes



**Enrichment Queue** 

## Standardization

Best that we know, today!

Made simple

Displayed so that everyone can be successful

Leaving time for improvements!







### **HOW TO INSTALL**



Move your car slightly so the tire puncture is at the bottom (6 o'clock position). Make sure tire is completely deflated.



Get shaking! Shake your can vigorously for 30 seconds. Tightly screw the clear hose onto your valve stem.



Push the yellow button down firmly for 45 seconds and watch the magic happen.



When the Fix-a-Flat hose runs clear, release the button and unscrew hose.



Check that the tire rim lifts off the ground.



Immediately drive your car 2 to 4 miles to help the sealant spread.



Week of : \_\_\_\_\_

Week of:

Week ONE	Destructible Item
	Tennis Ball (TB)
	Paper (P)
	Wood (W)
	Bio-Tunnel (BT)
	Fleece (F)
	Plush Toy (PT)

	<u> </u>
Week TWO	Destructible Item
	Cardboard (C)  PB/Jelly Tray
	Mixed Nuts in Shell (MN) One of Each
	Compressed Items (CI)
	Z-Bones (ZB) Greenies (G)
	Paint Roller (PR)
	Fire Hose (FH)



#### NHP Behavioral Response Plan





Abnormal Behavior Grading							
Abnormal Behavior	Grade I	Grade II	Grade III				
Repetition:  Any behavior that occurs consistently, without apparent function. +/- distinct pattern  Behaviors  Rocking - Roc  Swirling - Swl  Pacing - Pa  Bouncing - B  Head weave - Hw  Saluting - Sal	Occurs only in response to new/novel individual or object/procedure and stops quickly after.	Performs during Routine Activities. Behavior is disruptive and occurs < 50% of the day.	Performs during routine activities and/or during interaction with staff. Behavior is disruptive and occurs > 50% of the day				
1 <sup>st</sup> Response Treatment Plan; Give DE in response to identified behavior and evaluate if behavior persists.	Perform assessment with ET to evaluate source of behavior, persistence and appropriateness of treatment.	<ol> <li>Give TE 3x/wk.</li> <li>Consider cage relocation.</li> </ol>	<ol> <li>Give TE, DE, and puzzle feeding daily.</li> <li>Consider ECS if available +/- cage relocation.</li> </ol>				
Contact instructions	Alert ET at next Behavioral Rounds	Alert ET at next Behavioral Rounds	Alert ET same day via email.				
Documentation: Quantifiable measures	<ul> <li>frequency of repetition over a 5 min period and time of day.</li> </ul>	<ul> <li>frequency of repetition over a 5 min period and time of day.</li> </ul>	<ul> <li>frequency of repetition over a 5 min period and time of day.</li> </ul>				



## **Swine Enrichment Rotation**





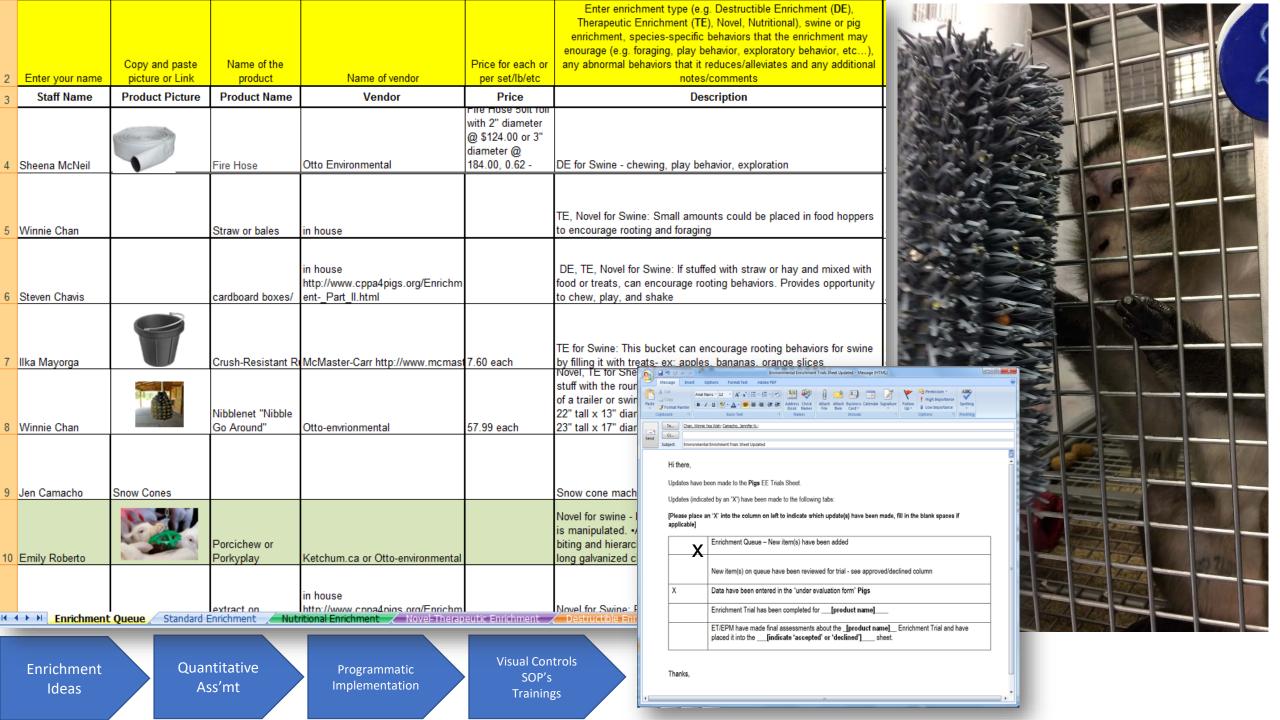
This visual control is used to maintain a daily facility rotation for the dispersal of enrichment to swine. Should an enrichment item be unavailable for distribution the next item in the rotation should be used instead.

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<u>Item</u> Toy	Monday	0 4
Toy w. treats (apples, bananas, pears, oranges, yogurt)	Tuesday	
Exercise Or Contact Time (Socilization, soft brush rubs, scratcher)	Wednesday	
Sani-Chip Bags w. treats/ Novel	Thursday	SAIL-VIEW TO THE SAIL OF THE S
Тоу	Friday	New Trial

<sup>\*\*</sup>Scheduled items can be switched off with a nutritional trial/novel item if available.\*\*



Score	Description	Socialization Plan	Red Tag
1	Readily approaches, takes treats from staff Displays exploratory behavior	Not needed	No
2	Alert, but calm, will approach and/or take treats from staff with some encouragement	Not needed	No
3	Displays freezing behavior towards staff, may grunt at staff upon approach. Remains vigilant, does not approach staff.	Socialization 3x/wk Consult with ET/EPM after 1 wk Document in IAMR	No
4	Displays freezing behavior, is tense/apprehensive when approached, requires encouragement to take treats.	Consult with ET/EPM after 1 wk Daily Socialization Document in IAMR using socialization sticker	Yes
5	May grunt at staff, will attempt to avoid staff and may attempt to bite or charge at staff when cornered	Consult with ET/EPM Daily Socialization + DE Document in IAMR using socialization sticker	Yes





#### **Tennis the Menace**



#### Ingredients:

- Tennis Balls with opening
- Yogurt Drops
- Peanut Butter
- Bird Seed
- Apricots

#### Directions:

- 1. Place tennis balls on a paper plate
- 2. Spread peanut butter on top of tennis balls
- 3. Add bird seed to the peanut butter
- 4. Put 2 drops of peanut butter spaced out as eyes
- 5. Add Yogurt drops
- 6. Stick apricots into the openings in the tennis balls
- 7. Enjoy watching NHPs take on Tennis the Menace

#### TEEENNIISSS!



Creator: Eli Baum

## How Do You Know It Works?



	Animal Usage	Temperament	Safety	Durability	Amount Consumed	Time to Consume				
1	Most or all of time spent interacting with enrichment	Readily approaches cage front Is calm, grooms & explores	Little to no safety concerns observed	Minimal or no signs of wear and tear	All of nutritional item consumed	< 5mins or immediately				
2	Some attention to enrichment and/or some evidence that enrichment was used	Hesitates to approach cage front. Tense and 'freeze' behavior seen	Potential for safety issues if worn down or broken	Mild/Moderate signs of wear and tear but integrity still retained	Partial consumption (e.g. picky eaters)	5-10 mins or Some hesitation				
3	No attention to enrichment and/or evidence of attention to enrichment	Stays in cage back Jagged, jumpy, abrupt Aggression directed towards tech	Safety issues observed (ingestion or injury risk)	Not durable, destroyed easily	Little to no consumption	≥ 10 mins or Next day, acclimation needed				



#### **Intervention Enrichment Assessment (IEA)**

	Intervention Enrichment Assessment (IEA)							
Intervention When to assess?		1	2	3				
<b>DE</b> Next day (before husbandry)		Completely Manipulated and/or Destroyed	Partially Manipulated and/or Destroyed	Did NOT Manipulate and/or Destroy				
TE	Next day (before husbandry)	Fully Consumed	Partially Consumed	Did NOT consume anything				
TR	Next day (before husbandry)	Engagement with toy seen on multiple days.	Engagement in toy seen only on first day.	Did NOT engage with Toy.				
Finger Paint (FP) Next day (before husbandry)		Utilizes paint; Smears may or may not be on cage walls and NHP may have consumed some. There is little or no paint remaining.	Partially utilized paint; some smear may be present but evidence that paint either dribbled out or NHP consumed without smearing	Does NOT utilize paint; no smearing present, no consumption. Paint is present or dribbled out.				
ECS	Monthly	Spends equal time in both cages.	Spends most of time in ECS.	Spends most of time in HOME cage.				
PF Monthly		Utilizes PF and removes all Biscuits	Utilizes PF but dropped 1 or 2 on floor or does not get all of the biscuits out.	Did NOT get biscuits out of PF or dropped most biscuits on floor.				
Soc For Fear During Soc session		Full engagement in Soc with noticeable progress made towards the goal (Taking Treats from hand, Coming to cage front)	Partial engagement in Soc with minimal progress made towards goal (Inconsistently taking treats from hand, Partially coming to cage front).	Did NOT engage in Soc (NOT taking Treats from hand, NOT approaching cage front) -or- A visible increase in fear or avoidance behaviors.				
Soc for Aggression During Soc session		Full engagement in Soc with noticeable progress made towards the goal (Taking Treats from hand, Coming to cage front)	Partial engagement in Soc with minimal progress made towards goal (Inconsistently taking treats from hand, Partially coming to cage front).	Did NOT engage in Soc (NOT taking Treats from hand, aggressive approach to cage front) -or- Increasing frequency/severity of behaviors.				
Co-op Feeding	During co-op feed session	Both NHP received equal amount of treats.	Dominant received most of treats, no aggression present.	Dominant received most of treats, and aggression is present.				
		Intervention Behavioral Asses	sment (IBA) DE, TE & PF					
		1 - Engaged	2 - Disinterest/Apathy	3 - Anxiety/Frustration				
	Ability of NHP	CAN utilize enrichment as intended	CAN utilize enrichment as intended	Can NOT utilize enrichment as intended				
Task difficulty/challenge	level (as it pertains to that specific NHP)	Poses a HIGH (+) difficulty/challenge	Poses LOW/NO difficulty/challenge	Poses a HIGH (-) difficulty/challenge				
Obs	erved Behavior(s)	Engaged, Focused, Item retains attention for ↑ time. Ability level matches task requirement.	Quickly dismisses item. Has ability to accomplish a task but not reaping any benefit to doing so. +/- disinterested.	Aggression, Likely to throw or hit object, others or self or repetition increase. Some engagement in the task given but the task is to difficult to complete.				

**123** 





Date			Interaction	Mutual Interest	NHP ID#	NHP ID#	(iii	Comments	(+/±)	Initials
	CB: 1/2/3 Full: 4/5/6	← → ← ← → →	Y (+/-) or N		Enter Acrony Housing Inst	rms from Social ructions	Time (min)	Dom:Sub:	Success (+/-)	
	1	$\leftarrow$	Y-	N	BT, AGG	GRIM, I-	5	Banging at cages	-	
	1	→←	Y+	Y	LS, V+, I+	PfG, PR, V+	5	New toys in cage	+	

Positive (Affiliative) Behaviors  Positive vocalizations (Coos, Rumbles) V+  Grooming GR  Playing/romping/playful wrestling PL  Interest in other monkey's toys/cage I+  Presenting rear PR  Leaning/present for groom PfG  Sharing Space (Perch) SS  Positive (Party Space)  Positive vocalizations (Coos, Rumbles) V+  Aggression AGG  Banging, Biting, Grabbing/Hair pulling  Threatening TH  Scratching, Hair Bristling, Teeth Grind  Negative vocalizations (Bark, Grunt, Crackle) V-  Cooperative feeding observed CF-  Unwarranted mounting/mating behaviors MB-  Scratching, Hair Bristling, Teeth Grind  Negative vocalizations (Bark, Grunt, Crackle) V-  Grimacing GRIM  Cooperative feeding not observed CF-  Unwarranted mounting/mating behaviors MB-  Present for groom PfG  No interest in other monkey/toys/cage I-  No interest in other monkey/toys/cage I-  Reserved			
Positive vocalizations (Coos, Rumbles) V+  'Aggression AGG  'Banging, Biting, Grabbing/Hair pulling  'Playing/romping/playful wrestling PL  'Mounting/mating behaviors MB+  'Interest in other monkey's toys/cage I+  'Cooperative feeding observed CF+  'Presenting rear PR  'Leaning/present for groom PfG  'No interest in other monkey/toys/cage I-  'No interest in other monkey/toys/cage I-  'No interest in other monkey/toys/cage I-  'Sagression AGG  'Open Mouth/Bear Teeth BT  'Confident & Prominent  '+/- control resource access  Submissive  'Grimacing GRIM  'Lip-smack LS  'Present rear/Present for groom PfG  'No interest in other monkey/toys/cage I-  'No interest in other monkey/toys/cage I-  'Seeks pair approval SPA  'Reserved	Positive (Affiliative) Behaviors	Negative (Aggressive) Behaviors	Hierarchal Behaviors
	Positive vocalizations (Coos, Rumbles) V+ Grooming GR Playing/romping/playful wrestling PL Mounting/mating behaviors MB+ Interest in other monkey's toys/cage I+ Cooperative feeding observed CF+ Presenting rear PR Leaning/present for groom PfG Sharing Space (Perch) SS Positive Grasping PG	·Aggression AGG ·Banging, Biting, Grabbing/Hair pulling ·Threatening TH ·Scratching, Hair Bristling, Teeth Grind ·Negative vocalizations (Bark, Grunt, Crackle) V- ·Cooperative feeding not observed CF- ·Unwarranted mounting/mating behaviors MB-	•Open Mouth/Bear Teeth BT •Confident & Prominent •+/- control resource access  Submissive •Grimacing GRIM •Lip-smack LS •Present rear/Present for groom PfG •Seeks pair approval SPA



н						
	Otitis externa	CLINICAL SIGNS	CLINICAL SIGNS	CLINICAL SIGNS		
	Children or	Red; swollen. Tips of ear	Swollen; scabbed;≥50% pinna affected.	Swollen; inflamed; ulcerated;	"Otitis"	
		scabbed.	WHAT TO DO:	bloody discharge		
	Sales Coulon St	WHAT TO DO:	Send e-mail, note if ear tag present.		mild: 24 hour response required	
		Monitor weekly and treat with	Monitor and treat w/		moderate: 24 hour response required	
		Benadryl in water (2.7ml/450ml)	Benadryl in water (2.7ml/450ml)	WHAT TO DO:	severe: response required by 1:00pm next da	200
	Moderate		+ topical triple antibiotic	Euthanasia required	severe. response required by 1.00pm next da	ıy
			ointment 3X/week for 2 wks	between 1:00pm - 3:00pm next day	*CCM will euthanize between 1:00-3:00pm	
			_	70s Con	nmon Health Concerns of Laboratory Mice and Rats 🕮	/

	Heal	th Check	CC#:	123456	78	
PI: Moore		UD Furpluck	Result (cin	cle one) :	+ or -	
Date # of Affected/In Cage	Severity	Clinical Problem	Location	Rec Tx	Initials	
6/1/13 – 1/3 Mod Otitis L ear. Rec tx: Monitor and treat with ABO 3x/wk for 2 wks and Benadryl in H2O JB 6/2/13 – NC, ABO, Benadryl in H2O JB						
Card Only To Be Removed By CCM						



Health Concern	Mild	Moderate	Severe	Resolved		
Trauma	Mild scratches or bruising	Full thickness laceration or wound	Severe active bleeding	All wounds dry, pink healed, scarring present		
What To Do		Monitor and clean wound 1x/day Apply ABO as needed	Exert pressure if possible to stop bleeding			
Contact Instructions	Email Vet via Clinical Rounds	Call Vet same day	Call Vet immediately	Email Vet via Clinical Rounds		
Where and What to Document	Document "size* and location of trauma" on Clinical Rounds *in cm	Open Case and document "Moderate wound*, monitor and clean wound daily until healed" on Clinical Rounds and IAMR Document "Moderate wound*" on Clinical Rounds and IAMR daily *Note location of wound, size in cm and description of discharge if present	Vet will document in IAMR  Send update to Clinical Rounds*Note location of wound, size* and description of discharge if present *in cm	Close case and document "Wound healed*, no further observations" on Clinical Rounds and IAMR *Note location of wound		









Use ruler to approximate

size Trauma Pg. 7

Health Concern	Mild	Moderate	Severe	Resolved					
Lameness	Lameness Weight bearing lameness/favoring of leg		Non-weight bearing lameness +/- bleeding or swelling	Normal weight bearing on all 4 limbs for 2 days					
What To Do	Monitor 1x/day	Monitor 1x/day	Monitor 1x/day						
Contact Instructions	Email Vet via Clinical Rounds	Call Vet same day	Call Vet immediately	Email Vet via Clinical Rounds					
Where and What to Document Favoring = hurt leg	Open case and document "Mild lameness of (R/L- Front or hind leg), monitor daily" on Clinical Rounds and IAMR Document current state of lameness and location of lameness on Clinical Rounds and IAMR daily	Open case and document "Moderate lameness of (R/L- Front or hind leg, monitor daily" on Clinical Rounds and IAMR Document current state of lameness and location of lameness on Clinical Rounds and IAMR daily	Send update to Clinical Rounds	Close case and document "Normal weight bearing all 4 limbs, no further observations" on Clinical Rounds and IAMR					
Tourist 45  Fail Need 43  Fail									

### Rodent Flip Chart & Procedure Card

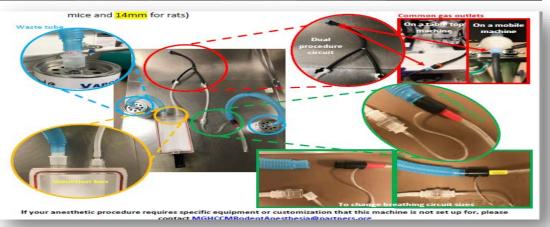
## Rodent Record Polaria Person Procedure (Treatment) Center Person Procedure (Treatment) Content Person Perso

ate	AM/PM Procedure/Treatment/Observation	Initials
	AM/FIM	
	AM/FIM	
	AM/PM	
	AM/PM	
	AM/9M	
	AMCPM	
	AM/PM	
	AM/PM	
	771/2W	
	AM/PM	

(back)







- □ Surgical area (area free of clutter with limited access) must be cleaned and disinfected before surgery. (TABLE 1)
- Assure adequate lighting.
- Provide heat source. (FIGURE A)
- ☐ Make sure necessary instruments are ready. Instruments must be sterile. (TABLE 2)



#### Surgery Room/Area

- Have all required IACUC-approved anesthetic drugs ready.
  - If using a controlled substance, make sure appropriate DEA, State and MGH dispensing and recording procedures are followed. (ITEM a)
  - Make sure all drugs being used are within the use period allowed by the expiration date indicated on the drug's box or label. Refer to FIGURE C
    for dilutions or combinations.

If using inhalant anesthetics (ex. Isoflurane), check the machine and scavenging system to make sure all are working appropriately. (FIGURE B) If using injectable anesthetics, calculate amounts based on each individual animal's weight.

Volume (ml) = (weight (kg) x dose (mg/kg))/concentration (mg/ml)).

- ☐ Administer pre-operative analgesics as described in your IACUC protocol.

  Calculate volumes and draw them up prior to start of procedure. Make sure appropriate DEA, State and

  MGH dispensing and recording procedures are followed if any agents being used are controlled drugs. (ITEM a)
- Make sure you have a system (i.e. form/cage card) for anesthesia and analgesia documentation available and ready for use. (FIGURE H)



#### Anesthesia Check

- Don appropriate PPE for rodent users. (FIGURE D)
- Anesthetize animal according to the methods outlined in your approved IACUC protocol.
- Remove hair from the intended procedural site. (FIGURE E)
- Place non-medicated ophthalmic ointment in eyes. (FIGURE E)
- Transfer animal to surgical area. Position animal so that anesthesia can be maintained and monitored, yet at the same time, the animal can be appropriately approached for the intended procedure.
- Check for appropriate depth of anesthesia prior to starting surgical procedure. (FIGURE E)
- ☐ Scrub intended surgical site with surgical soap scrub and alcohol rinses. (FIGURE F)



#### Animal and Surgeon Preparation Prior to Working in Sterile Area

- Scrub hands, dry, and don sterile gloves. (FIGURE D)
- Whenever possible, create a sterile field by covering the surgical site/animal with a sterile drape.
  A hole can be made in the drape to access the specific area of the animal that will be worked on. (FIGURE G)
- ☐ Anything touching the sterile field/drape or the portion of the animal surgically prepared must be sterile.
- Sterile technique and gentle handling of tissues are required.
- ☐ The smallest gauge suture material should be selected to perform closure/ligation adequately.



#### **Preparation and Work in Sterile Area**

- Administer any post-operative analgesics or other supportive care items (ex. fluids) as outlined in your protocol.
- Provide heat support to animal (via heating pad or by placing recovery cage half-on, half-off heating pad) until ambulatory; animal must be continuously monitored by a member of the investigative team.
  - Animal can only be placed back in housing area once completely ambulatory.
- Complete surgical records, including anesthetic monitoring and all analgesics given. (FIGURE H)
- Mark cage cards with date of surgery and procedure performed. Make sure correct contact information is present. (FIGURE H)
- Perform post-operative monitoring and analgesic administration as outlined in your protocol.
- Develop a system for recording this monitoring and drug administration. (FIGURE H)



Post-Operative Care



		_			_	_					.,			
	Α	В	C	D	E	F	G	H	I		K	L	M	N
	ļ ,				//				/ ,	or kids				
			and Les Date	/	es Test March	, /	_	Jint's		ST COULTER				
	Analyzei	/	attiffic and	Speci	S. K.	288	× /		20/	A Par Othin				
1		/ 5	0/5/2000 00 50	/ 5	10T (00T)	- Q-1	U/I	7 %	<u> </u>	**************************************				
3	DriChem	1	8/6/2018 11:58		AST (GOT)	1880 664	U/I	10 10	380 190	*Dilution			Milo	
	DriChem	1	8/6/2018 11:25	Mouse	ALI (GPI)	004	0/1	10	190				Page 2 of 2	- 16
4	DriCham	2	0/5/2010 12:10	Marria	ALT (CDT)	0410	U/I	10	100	*Dilution			Results Cold	-
6	DriChem DriChem	2	8/6/2018 12:10 8/6/2018 11:59			8410 4960	U/I	10 10	190 380				In Range Above Range	Green Red
7	Drichem		8/0/2018 11:59	Mouse	AST (GOT)	4500	0/1	10	380	Dilution				Blue
8	DriChem	3	8/6/2018 12:00	Mouse	ALT (GDT)	2980	U/I	10	190	*Dilution			No Ref Range	
9	DriChem	3	8/6/2018 11:27			994	U/I	10	380	Dilution			NO NEI Nange	ruipie
10	brichem	3	0/0/2010 11:2/	wiouse	A31 (GUI)	554	0/1	10	300					
11	DriChem	4	8/6/2018 11:28	Mouse	ALT (GPT)	96	U/I	10	190					
12	DriChem	4	8/6/2018 11:28		. ,			10	380					
13	Direction.		0,0,201012120	mouse	1.01 (001)	202	σ,.		550					
	DriChem	5	8/6/2018 12:01	Mouse	AST (GOT)	2845	U/I	10	380	*Dilution				
15	DriChem	5	8/6/2018 12:00			4125	υ/I	10	190	*Dilution				
16					, ,									
17	DriChem	6	8/6/2018 11:30	Mouse	ALT (GPT)	186	U/I	10	190					
18	DriChem	6	8/6/2018 11:30	Mouse	AST (GOT)	306	U/I	10	380					
19														
20	DriChem	7	8/6/2018 11:31	Mouse	AST (GOT)	408	U/I	10	380					
21	DriChem	7	8/6/2018 11:30	Mouse	ALT (GPT)	239	U/I	10	190					
22														
23	DriChem	8			٠ ,		U/I	10	380					
24	DriChem	8	8/6/2018 11:31	Mouse	ALT (GPT)	172	U/I	10	190					
25														
	DriChem	9	8/6/2018 11:33		, ,	784	U/I	10	380					
27	DriChem	9	8/6/2018 11:32	Mouse	ALT (GPT)	296	U/I	10	190					
28							/1							
29	DriChem		8/6/2018 11:34	_	, ,		U/I	10	380					
30	DriChem	10	8/6/2018 11:33	Mouse	ALI (GPT)	153	U/I	10	190					
31	DriCho	11	0/5/2010 11:27	Mouse	ALT (CDT)	210	11/1	10	100					
32	DriChem	11		-		219	U/I	10	190					
	<b>←</b> →	1	Milo Results	(-)	b)									-



PROBLEM:

Why?

Why?

Why?

Why?

Why?

**ROOT CAUSE** 



**Problem:** Animal wont come onto exhibit/ Wont come down

W? Showing signs of fear on ramp

W? Neg association --> Desensitization training --> Coping Mechanism

W? Tripped on the broom

W? Broom was in the isle

W? No place to put broom away

**Root Cause:** Broom has no defined location for storage

**Solution:** Defined Location & VC









Jacobs



## Benefits of Continuous Improvement

Housing Room Set-Up Time Study (149-8):

32 seconds

- 7 Items Missing:
  - Cages
  - H20
  - Food
  - Wires
  - Pen
  - Scissors
  - Clidox
- 4 Items Missing:
  - Paper Towels
  - Scissors
  - Food
  - Cages
- 0 Items Missing:
  - 5S in-place

```
24 minutes X 5 rooms = 500 hours / year
0 seconds = 12.5 weeks / year!
```

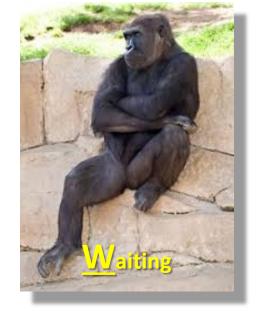
= 21 weeks per year!

40 minutes X 5 Rooms = 843 hours / year

6 minutes X 5 rooms = 135 hours / year 14 seconds = 3 weeks / year!









## D. O. W. N. T. I. M.





### **Snake Handlers**

• Anne Knapp, Director Animal Resources, ZNE

Andrea Lewicki, Animal Care Coordinator, ZNE

• Michelle Farmerie, Trainer, Pittsburgh Zoo

• Jen Camacho, Enrichment Manager, MGH

• Gerry Cronin, Kaizen Promotion Office, MGH, VOE-Network







