
“The Lego Game” as a Tool to Understand what makes a Successful SOP

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Key Point

“A bad system will beat a good person every time.”

❖ **W. Edwards Deming**



4 Builders

- You will create as many LEGO houses as possible, following the SOP on your table
- After completing a house, place it on the House Inspection Place Mat

1 Quality Check Assistant

- Once a house is placed on the designated placemat, raise your hand for the Quality Inspector to review your house

1 Time Keeper

- Note the time the first house completed and how many houses were made at the end of the allotted time

Round 1: Instructions

When we say go, you will have 10 minutes to build as many LEGO houses as possible

Ready?

GO!

Discussion

- Have you ever used/seen an SOP like this?
- Were these SOPs easy to use?
- Were there any built in assumptions?
- Was any of the SOP open to interpretation?
- Who do you feel is the audience of these SOPs?
- Can these be used as easy references while doing the work?
- Did your team feel successful?

Round 2: Instructions

With your new SOP, you will have 10 minutes to build as many LEGO houses as possible

Ready?

GO!

Discussion

- Was this SOP easy to use?
- Were there any built in assumptions?
- Who do you feel is the audience of these SOPs?
- Can this be used as easy reference while doing the work?
- Could this SOP be made better?
- Did your team feel successful?